

Image Rotator with Effect (version:1.0.2)	
Module Class Suffix	<input type="text"/>
SWFObject script	<input checked="" type="radio"/> Mode 1 (local) <input type="radio"/> Mode 2 (Google) <input type="radio"/> Mode 3 (disable) <input type="radio"/> Safe
Debug Mode	No (Recommended) ▾
Global settings	
Width	<input type="text" value="600"/>
Height	<input type="text" value="388"/>
Resized Width	<input type="text" value="550"/>
Resized Height	<input type="text" value="300"/>
Auto Start	Yes ▾
Hide Controls	Yes ▾
Pause	Yes ▾
Delay Time	<input type="text" value="4"/>
Animation Time	<input type="text" value="0.5"/>

- **Module Class Suffix** - A suffix to be applied to the css class of the module (table.moduletable), this allows individual module styling;
- **SWFObject script** - Mode 1 will use a local copy. Mode 2 will use the file hosted by Google. Safe mode will switch to a safe embedding code;
- **Debug Mode** - No (Recommended);

GLOBAL SETTINGS:

- **Global stage width** - Set up the global stage width, the actual width of the flash animation;
- **Global stage height** - Set up the global stage height, the actual height of the flash animation;
- **Resized Width** - Set the dimensions of the main rotator (middle rotator);
- **Resized Height** - Set the dimensions of the main rotator (middle rotator);
- **Auto Start** - If selected yes, the rotator will autoplay;
- **Hide Controls** - If selected yes, when the mouse leaves the main rotator the controls will hide;
- **Pause** - If selected yes, the rotator will pause when the mouse is over the arrows or the navigation box;
- **Delay Time** - The delay between images, in seconds;
- **Animation Time** - You can define the image animation time (in seconds).

Background settings	
Blur X	<input type="text" value="4"/>
Blur Y	<input type="text" value="4"/>
Quality	<input type="text" value="7"/>
Saturation	<input type="text" value="0.2"/>
Arrow settings	
Left Arrow Width	<input type="text" value="45"/>
Left Arrow Height	<input type="text" value="45"/>
Right Arrow Width	<input type="text" value="45"/>
Right Arrow Height	<input type="text" value="45"/>
Button Navigation settings	
Button Text	<input type="text" value="show thumbs"/>
Button Text Color	<input type="text" value="0xffff"/> <input type="checkbox"/>
Button Text Size	<input type="text" value="12"/>
Button Width	<input type="text" value="14"/>
Button Height	<input type="text" value="14"/>

BACKGROUND SETTINGS:

- **Blur X** - The horizontal blur parameters;
- **Blur Y** - The vertical blur parameters;
- **Quality** - The quality of the blur;
- **Saturation** - The saturation of the rotator background.

ARROW SETTINGS:

- **Left Arrow Width** - The width of the arrow;
- **Left Arrow Height** - The height of the arrow;
- **Right Arrow Width** - The width of the arrow;
- **Right Arrow Height** - The height of the arrow.

BUTTON NAVIGATION SETTINGS:

- **Button Text** - Replace the (show thumbs) text with what you desire;
- **Button Text Color** - The color of the text;
- **Button Text Size** - The size of the text;
- **Button Width** - The width of the buttons;
- **Button Height** - The height of the buttons.

Thumb Navigation settings	
Thumb Text	<input type="text" value="hide thumbs"/>
Thumbs Text Color	<input type="text" value="0xffff"/> <input type="checkbox"/>
Thumb Text Size	<input type="text" value="12"/>
Thumb Width	<input type="text" value="60"/>
Thumb Height	<input type="text" value="36"/>
Visible Thumbs	<input type="text" value="4"/>

Description Box settings	
Box Width	<input type="text" value="370"/>
Box Text Color	<input type="text" value="0x000000"/> <input type="checkbox"/>
Box Text Size	<input type="text" value="12"/>

THUMB NAVIGATION SETTINGS:

- **Thumb Text** - Replace the (hide thumbs) text with what you desire;
- **Thumbs Text Color** - The color of the text;
- **Thumb Text Size** - The size of the text;
- **Thumb Width** - The width of the thumbs;
- **Thumb Height** - The height of the thumbs;
- **Visible Thumbs** - The number of the visible thumbs (it must be equal or less to the total number of thumbs). If the visible thumbs is smaller than total thumbs, then the thumbs will scroll according to the mouse move.

DESCRIPTION BOX SETTINGS:

- **Box Width** - The width of the description box. Note that the height will change according to the height of the textfield;
- **Box Text Color** - The color of the text;
- **Box Text Size** - The size of the text.

Image 1 settings	
Enable Image	<input type="button" value="Yes"/>
Image Path	<input type="text" value="modules/mod_effect/images/image1.jpg"/>
Resized Image Path	<input type="text" value="modules/mod_effect/images/image1r.jpg"/>
Description	<input type="text"/>

Image 2 settings	
Enable Image	<input type="button" value="Yes"/>
Image Path	<input type="text" value="modules/mod_effect/images/image2.jpg"/>
Resized Image Path	<input type="text" value="modules/mod_effect/images/image2r.jpg"/>
Description	<input type="text"/>

IMAGE SETTINGS:

- **Enable Image** - Choose if you want to enable or disable a specific image;
- **Image Path** - The path to the background image (that will be desaturated and blurred);
- **Resized Image Path** - The path to the main rotator image (you can resize the original image with a photoshop-like software);
- **Description** - The description of the image – optional.



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