

Compatibility with Joomla:

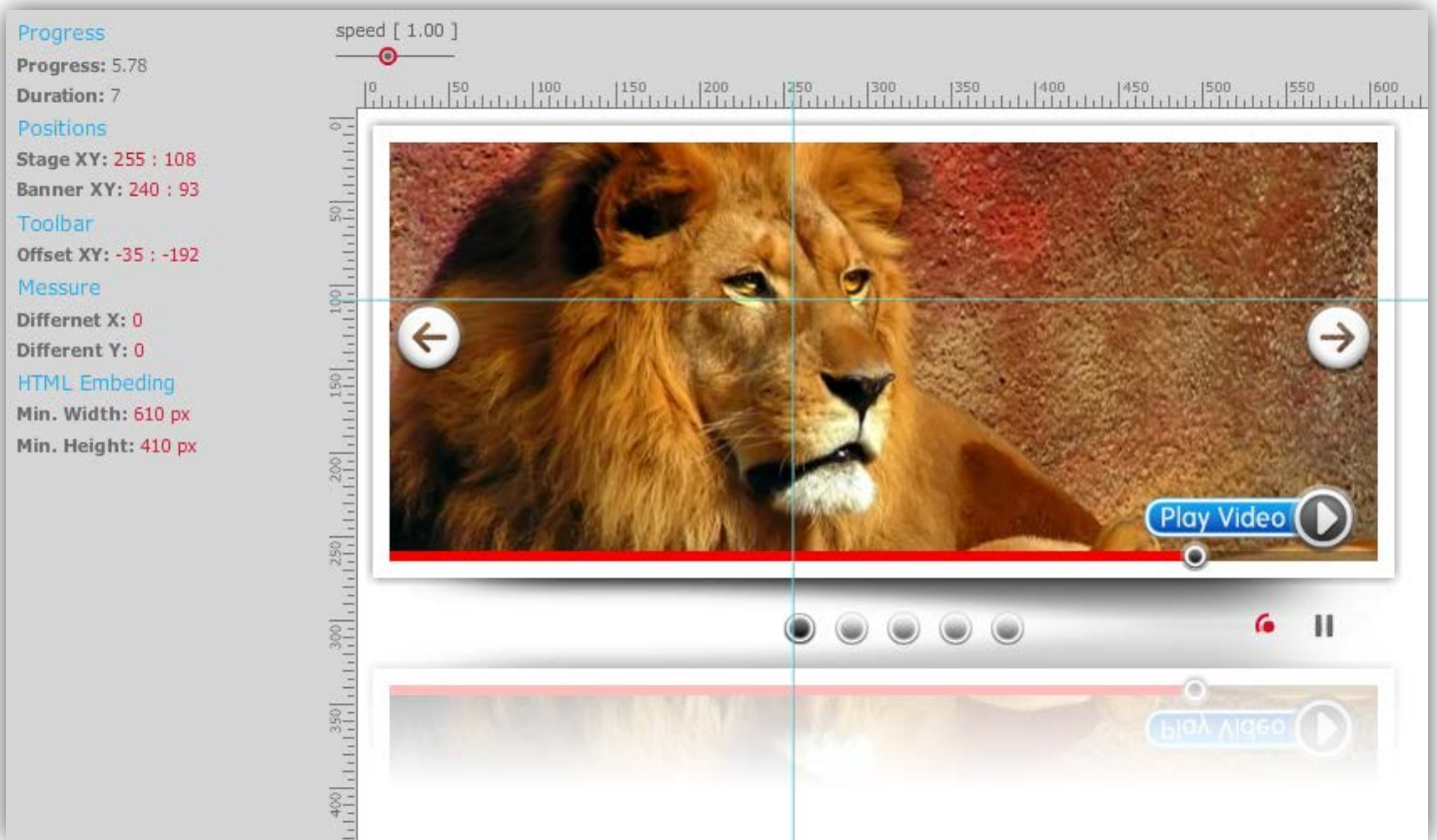
1.5 NATIVE

JOOMLA 1.6

JOOMLA 1.7

JOOMLA 2.5

LIVE CONTROL



NOTE¹: If you want to use Live Control, you need to increase Global Width (with 200px) and Global Height (with 100px). After you finish with the settings, you can come back to the desired size!

NOTE²: If you don't have enough space on your site for Live Control, please use debug position for module.

SPEED: You can increase or decrease the speed for slide;

PROGRESS:

- Progress: It helps to set the seconds when appears text or video button, with maximum accuracy;
- Duration: Show during for the current slide;

POSITION:

- Stage XY: Help to setting position for thumbnails and check different sizes on slide;
- Banner XY: Help to setting position for text, video button, reflection distance Y, shadow height, etc and check different sizes on slide;

TOOLBAR:

- Offset XY: Help to setting position for buttons play/stop, music, arrows, countdown, reflection height, etc;

MEASURE: Help to check all sizes on slide;

HTML EMBEDDING: Width & Height current size of your module.

Pro Header with YouTube (version:2.0.0)	
Module Class Suffix	<input type="text"/>
SWFObject script	<input checked="" type="radio"/> Mode 1 (local) <input type="radio"/> Mode 2 (Google) <input type="radio"/> Mode 3 (disable) <input type="radio"/> Safe
Debug Mode	No (Recommended) ▾
Global settings	
Global Width	<input type="text" value="650"/>
Global Height	<input type="text" value="400"/>
Flash Width	<input type="text" value="590"/>
Flash Height	<input type="text" value="250"/>
Image Sequence	<input type="radio"/> Random <input checked="" type="radio"/> Normal
Repeat	<input checked="" type="radio"/> Yes <input type="radio"/> No
Auto Play	<input checked="" type="radio"/> Yes <input type="radio"/> No
Start with Slide	<input type="text" value="1"/>
Video Quality	HD720 ▾
Enable Music	<input type="radio"/> Yes <input checked="" type="radio"/> No
Music Volume	50 ▾
Music Path	<input type="text"/>
Loader settings	
Loader Model	<input checked="" type="radio"/> Model 1 <input type="radio"/> Model 2 <input type="radio"/> Model 3 <input type="radio"/> Model 4
Loader Color	<input type="text" value="0xD10C27"/> <input type="checkbox"/>
Loader Transparency	<input type="text" value="0.6"/>
Background settings	
BG Box Color	<input type="text" value="0xffff"/> <input type="checkbox"/>
BG Box Transparency	<input type="text" value="1"/>
Box Space Top	<input type="text" value="10"/>
Box Space Bottom	<input type="text" value="10"/>
Box Space Left	<input type="text" value="10"/>
Box Space Right	<input type="text" value="10"/>
Corner Rounding	<input type="text" value="0"/>
Border Color	<input type="text" value="0x000000"/> <input type="checkbox"/>
Border Size	<input type="text" value="0"/>

- **Module Class Suffix** - A suffix to be applied to the css class of the module (table.moduletable), this allows individual module styling;
- **SWFObject script** - Mode 1 will use a local copy. Mode 2 will use the file hosted by Google. Safe mode will switch to a safe embedding code;
- **Debug Mode** - No (Recommended).

GLOBAL SETTINGS:

- **Global stage width** - Set the global stage width (including shadow and reflection if enabled);
- **Global stage height** - Set the global stage height (including shadow and reflection if enabled);
- **Flash Width** - The width of the slide image without border and shadow;
- **Flash Height** - The height of the slide image without border and shadow;
- **Live Control** - Help you to locate on the axis x,y, with maximum accuracy;
- **Image Sequence** - Random/Normal the order of the slide;
- **Repeat** - Yes/No loop after 1st time playing the slide;
- **Auto Play** - Yes/No the Slide Does not start to play, till you press on the play button;
- **Start with Slide** - This is first image start after loading the slide;
- **Video Quality** - Choose the YouTube Video Qualities (small, medium, large, hd720, hd1080, highres or default);
- **Enable Music** - Yes/No to play music in your slide;
- **Music Volume** - 0-100 the volume 0 - muted, 100 - max volume;
- **Music Path** - The music path is used to specify the location of the music that should be loaded in the slide.

LOADER SETTINGS:

- **Loader Model** - The model of the Loader from 1-4 (4 different Looks for Loader);
- **Loader Color** - Tint color on the loader;
- **Loader Transparency** - The transparency value of the loader.

BACKGROUND SETTINGS:

- **BG Box Color** - Draws the frame around the slide image;
- **BG Box Transparency** - The transparency value of the frame;
- **Box Space Top, Bottom, Left, Right** - The size of the frame around the banner image in pixel. You can set the size in each direction independent;
- **Corner Rounding** - The rounded corner on the frame, not on the Image! 0 - no rounding on the corners. Up to 100 (integer);
- **Border Color** - Tint color of the border of the frame;
- **Border Size** - The size of the border of the frame in pixel (0 = no border on the frame).

The screenshot shows a settings window with two main sections: 'Effects settings' and 'Navigation settings'. The 'Effects settings' section includes options for 'Effects Glow' (On/Off), 'Shadow' (On/Off), 'Shadow Height' (40), 'Shadow Color' (0x000000), 'Image Corner Rounding' (0), 'MouseOver Color' (0x000000), 'MouseOver Transparency' (0.5), 'MouseOver Zoom' (4), 'Reflection' (Show/Hide), 'Reflection Distance Y' (-8), 'Reflection Transparency' (0.45), 'Reflection Height' (100), and 'Flash Rotation' (0). The 'Navigation settings' section includes 'Autohide' (Yes/No), 'Autohide Delay' (2.2), 'Toolbar X' (290), 'Toolbar Y' (300), 'Toolbar on Slide' (Show/Hide), 'Toolbar on Video' (Show/Hide), 'Toolbar on FullScreen' (Center), 'Buttons on FullScreen X' (-250), and 'Buttons on FullScreen Y' (-50).

EFFECTS SETTINGS:

- **Effects Glow** - Turns on/off the glow effect - used as shadow effect as well;
- **Shadow** - Turns on/off the spec. shadow under the image/frame;
- **Shadow Height** - The size in pixel of the shadow;
- **Shadow Color** - Tint color of the shadow and glow;
- **Image Corner Rounding** - The rounded corner on the image! Not on the frame! 0 - no rounding on the corners. Up to 100 (integer);
- **MouseOver Color** - Tint color of the cover when Mouse is over any Button;
- **MouseOver Transparency** - The transparency value of the cover when Mouse is over any Button;
- **MouseOver Zoom** - A value in pixel which shows how many pixel the border should zoom in when mouse is over any button;
- **Reflection** - Yes/No shows the reflection or not;
- **Reflection Distance Y** - The vertical distance between the image/frame and the reflection;
- **Reflection Transparency** - The starting transparency value of the reflection;
- **Reflection Height** - The height of the reflection (integer);
- **Flash Rotation** - Rotates the whole slide. -360 to 360. Negative or positive rotation.

NAVIGATION SETTINGS:

- **Autohide** - Yes/No if the navigation hides after a while;
- **Autohide Delay** - After how many seconds, the navigation hides;

➤ **Toolbar X** - Horizontal position of the Toolbar;

➤ **Toolbar Y** - Vertical position of the Toolbar;

NOTE: All other items position are depending on this toolbar position. x=0 and y=0 position of a button is the position of the toolbar globally;

➤ **Toolbar on Slide** - On/Off turns on or off the visibility of the toolbar in Slide Mode;

➤ **Toolbar on Video** - On/Off turns on or off the visibility of the toolbar in Video Mode;

➤ **Toolbar on FullScreen** - The align of the toolbar horizontally during Full Screen Mode (Left, Center, Right);

➤ **Buttons on FullScreen X** - Horizontal position of the toolbar during Full Screen Mode;

➤ **Buttons on FullScreen Y** - Vertical position of the toolbar during Full Screen Mode.

Button settings	
Button Play/Stop X	<input type="text" value="270"/>
Button Play/Stop Y	<input type="text" value="-5"/>
Button Music X	<input type="text" value="200"/>
Button Music Y	<input type="text" value="-5"/>
ProgressBar on Slide	<input checked="" type="radio"/> Show <input type="radio"/> Hide
ProgressBar on Video	<input checked="" type="radio"/> Show <input type="radio"/> Hide
ProgressBar ButtonX	<input type="text" value="-10"/>
ProgressBar ButtonY	<input type="text" value="-12"/>
ProgressBar Color	<input type="text" value="0xd70000"/> <input type="checkbox"/>
Arrow Previous X	<input type="text" value="-273"/>
Arrow Previous Y	<input type="text" value="-190"/>
Arrow Next X	<input type="text" value="270"/>
Arrow Next Y	<input type="text" value="-190"/>
Countdown X	<input type="text" value="250"/>
Countdown Y	<input type="text" value="4"/>
Countdown Color	<input type="text" value="0xd10c27"/> <input type="checkbox"/>
Video Timer X	<input type="text" value="230"/>
Video Timer Y	<input type="text" value="-5"/>
Video Timer Color	<input type="text" value="0xd10c27"/> <input type="checkbox"/>
Button Fullscreen X	<input type="text" value="290"/>
Button Fullscreen Y	<input type="text" value="-5"/>
Button Close X	<input type="text" value="570"/>
Button Close Y	<input type="text" value="25"/>
Buffer Bar Color	<input type="text" value="0x000000"/> <input type="checkbox"/>
Buffer Bar Transparency	<input type="text" value="0.35"/>
Thumbnails settings	
Show Thumbnails	<input checked="" type="radio"/> Yes <input type="radio"/> No
Thumbnails X	<input type="text" value="250"/>
Thumbnails Y	<input type="text" value="295"/>
Thumbnails Direction	<input type="text" value="Horizontal"/>
Thumbnails Space	<input type="text" value="10"/>

BUTTON SETTINGS:

➤ **Button Play/Stop X** - Horizontal position for play and stop buttons;

➤ **Button Play/Stop Y** - Vertical position for play and stop buttons;

➤ **Button Music X** - Horizontal position for music mute and play music buttons;

➤ **Button Music Y** - Vertical position for music mute and play music buttons;

➤ **ProgressBar on Slide** - Show or not progress bar on Slide;

➤ **ProgressBar on Video** - Show or not progress bar on Video;

➤ **ProgressBar ButtonX** - Horizontal position for progress bar button;

➤ **ProgressBar ButtonY** - Vertical position for progress bar button;

➤ **ProgressBar Color** - Tint color of the progress bar. Not for the progress bar button;

➤ **Arrow Previous X** - Horizontal position for previous arrow;

➤ **Arrow Previous Y** - Vertical position for previous arrow;

➤ **Arrow Next X** - Horizontal position for next arrow;

➤ **Arrow Next Y** - Vertical position for next arrow;

- **Countdown X** - Horizontal position for the small rotating countdown. Fix function;
- **Countdown Y** - Vertical position for the small rotating countdown. Fix function;
- **Countdown Color** - Tint color of the countdown animation;
- **Video Timer X** - Horizontal position, at YouTube video for the played time, digital timer;
- **Video Timer Y** - Vertical position, at YouTube video for the played time, digital timer;
- **Video Timer Color** - Tint color of digital timer;
- **Button Fullscreen X** - Horizontal position for fullscreen button;
- **Button Fullscreen Y** - Vertical position for fullscreen button;
- **Button Close X** - Horizontal position for close button;
- **Button Close Y** - Vertical position for close button;
- **Buffer Bar Color** - Tint color of buffered Slide/Video Amount;
- **Buffer Bar Transparency** - Transparency value of the buffered Slide/Video.

THUMBNAILS SETTINGS:

- **Show Thumbnails** - Enable or Desable thumbnails;
- **Thumbnails X** - Horizontal position of the Thumbnail Holder;
- **Thumbnails Y** - Vertical position of the Thumbnail Holder;
- **Thumbnails Direction** - Vertical or Horizontal direction;
- **Thumbnails Space** - Vertical or horizontal spacing in pixel between thumbnails.

Slide 1 settings	
Enable Slide	<input checked="" type="radio"/> Yes <input type="radio"/> No
Slide Duration	<input type="text" value="7"/>
Slide Path	<input type="text" value="modules/mod_tube/images/banner1.jpg"/>
Kenburn Start Align	<input type="text" value="Bottom Right"/>
Kenburn End Align	<input type="text" value="Top Left"/>
Kenburn Start Zoom	<input type="text" value="90"/>
Kenburn End Zoom	<input type="text" value="100"/>
Kenburn Start X	<input type="text" value="-10"/>
Kenburn End X	<input type="text" value="0"/>
Kenburn Start Y	<input type="text" value="-20"/>
Kenburn End Y	<input type="text" value="-40"/>
Kenburn Duration	<input type="text" value="15"/>
Kenburn Ease	<input type="text" value="Circ"/>
Kenburn Transition	<input type="text" value="fade"/>
Kenburn Speed	<input type="text" value="0.65"/>
Kenburn Rotation	<input type="text" value="0"/>
Text settings	
Text Type	<input type="radio"/> Word <input checked="" type="radio"/> Character <input type="radio"/> Line
Text Font Size	<input type="text" value="20"/>
Text Font Color	<input type="text" value="0xffff"/> <input type="checkbox"/>
Text Maximal Width	<input type="text" value="320"/>
Text Rotate	<input type="text" value="0"/>
Text X	<input type="text" value="290"/>
Text Y	<input type="text" value="10"/>
Animation Start	<input type="text" value="1"/>
Animation Start Speed	<input type="text" value="0.3"/>
Animation Start Transition	<input type="text" value="explode"/>
Animation Start Ease	<input type="text" value="Quint"/>
Animation Exit	<input type="text" value="6.29"/>
Animation Exit Speed	<input type="text" value="0.4"/>
Animation Exit Transition	<input type="text" value="scalexout"/>
Animation Exit Ease	<input type="text" value="Strong"/>
Insert Text	<input type="text"/>

SLIDE SETTINGS:

- **Enable Slide** - Choose if you want to enable or disable a specific image;
- **Slide Duration** - Set during the slide (seconds);

- **Slide Path** - The image path is used to specify the location of the image that should be loaded in the slide;
- **Kenburn Start Align** - The Align of the Image at Start of the Transition (Top Left, Top Center, Top Right, Middle Left, Middle Center, Middle Right, Bottom Left, Bottom Center, Bottom Right);
- **Kenburn End Align** - The Align of the Image at the End of the Transition (Top Left, Top Center, Top Right, Middle Left, Middle Center, Middle Right, Bottom Left, Bottom Center, Bottom Right);
- **Kenburn Start Zoom** - The zooming of the Image at the start of the transition (100 = 100%, 50 = 50% 150 = 150% etc.);
- **Kenburn End Zoom** - The zooming of the Image at the end of the transition (100 = 100%, 50 = 50% 150 = 150% etc.);
- **Kenburn Start X** - To make the start position of an image more exact, vertical position changes. This number can be negative and positive;
- **Kenburn End X** - To make the end position of an image more exact, vertical position changes. This number can be negative and positive;
- **Kenburn Start Y** - To make the start position of an image more exact, horizontal position changes. This number can be negative and positive;
- **Kenburn End Y** - To make the end position of an image more exact, horizontal position changes. This number can be negative and positive;
- **Kenburn Duration** - The duration of the Ken Burns Effect (seconds);
- **Kenburn Ease** - The ease type of the Ken Burns Effect (Back, Strong, Bounce, Elastic, Circ, Quad, Cubic, Expo, Quart, Quint, Sine);
- **Kenburn Transition** - The art of the transition (blur, circ, explode, fade, scalexin, scalexout, scaleyin, scaleyout, turnx, turny);
- **Kenburn Speed** - The speed of the transition (seconds);
- **Kenburn Rotation** - Rotates the whole layer containers before the animation starts, center registered depending of width and height of the banner.

TEXT SETTINGS:

- **Text Type** - Animated effects on text box per Word, Character or Line;
- **Text Font Size** - The size of the Font in pixel;
- **Text Font Color** - The tint color of the Font;
- **Text Maximal Width** - Width of textbox in pixel. You can write text on multiple lines;
- **Text Rotate** - Rotates text. -360 to 360. This number can be negative and positive;
- **Text X** - Horizontal position of the text;
- **Text Y** - Vertical position of the text;
- **Animation Start** - When, the text animation should start after the slide is loaded (seconds);
- **Animation Start Speed** - The speed of the transition (seconds);
- **Animation Start Transition** - Select the transition effect for animation start (blur, circ, explode, fade, scalexin, scalexout, scaleyin, scaleyout, turnx, turny);
- **Animation Start Ease** - Select the easy effect for animation start (Back, Strong, Bounce, Elastic, Circ, Quad, Cubic, Expo, Quart, Quint, Sine);
- **Animation Exit** - When, the text animation should exit after the slide is loaded (seconds);
- **Animation Exit Speed** - The speed of the transition (seconds);
- **Animation Exit Transition** - Select the transition effect for animation exit (blur, circ, explode, fade, scalexin, scalexout, scaleyin, scaleyout, turnx, turny);
- **Animation Exit Ease** - Select the easy effect for animation exit (Back, Strong, Bounce, Elastic, Circ, Quad, Cubic, Expo, Quart, Quint, Sine);
- **Insert Text** - Specifies the text that will be displayed over the image. Leave empty if you don't want text on the image.

Video settings

Enable Video	<input checked="" type="radio"/> Yes <input type="radio"/> No
YouTube ID	<input type="text" value="gyE4wyqvOU4"/>
YouTube Start At	<input type="text" value="0"/>
Button X	<input type="text" value="450"/>
Button Y	<input type="text" value="204"/>
Button Rotate	<input type="text" value="0"/>
Button Transparency	<input type="text" value="1"/>
Button Color	<input type="text" value="Blue"/> ▼
Animation Start	<input type="text" value="2"/>
Animation Start Speed	<input type="text" value="1"/>
Animation Start Transition	<input type="text" value="explode"/> ▼
Animation Start Ease	<input type="text" value="Quint"/> ▼
Animation Exit	<input type="text" value="6.5"/>
Animation Exit Speed	<input type="text" value="1"/>
Animation Exit Transition	<input type="text" value="magiclides"/> ▼
Animation Exit Ease	<input type="text" value="Elastic"/> ▼

VIDEO SETTINGS:

- **Enable Video** - Choose if you want to enable or disable this video;
- **YouTube ID** - The ID Of the YouTube Video (e.g. from the URL http://www.youtube.com/watch?v=gyE4wyqvOU4&feature=topvideos_entertainment the id is **gyE4wyqvOU4**).
- **YouTube Start At** - At which second, the video should start after pressing the Button;
- **Button X** - Horizontal position of the button;
- **Button Y** - Vertical position of the button;
- **Button Rotate** - Rotates the button. -360 to 360. This number can be negative and positive;
- **Button Transparency** - The button transparency. 0 to 1;
- **Button Color** - Choose the color of the button (Blue, Brown, Mauve, Pink, Red);
- **Animation Start** - When, the button animation should start after the slide is loaded (seconds);
- **Animation Start Speed** - The speed of the transition (seconds);
- **Animation Start Transition** - Select the transition effect for animation start (blur, circ, explode, fade, scalexin, scalexout, scaleyin, scaleyout, turnx, turny);
- **Animation Start Ease** - Select the easy effect for animation start (Back, Strong, Bounce, Elastic, Circ, Quad, Cubic, Expo, Quart, Quint, Sine);
- **Animation Exit** - When, the text animation should exit after the slide is loaded (seconds);
- **Animation Exit Speed** - The speed of the transition (seconds);
- **Animation Exit Transition** - Select the transition effect for animation exit (blur, circ, explode, fade, scalexin, scalexout, scaleyin, scaleyout, turnx, turny);

NOTE: All animation are only for Video Buttons.

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